

# Cub Scout Pack 1970

## Winter Camp Informational Packet

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The following is information that you will find useful. Also included are forms that need to be filled out prior to camp.

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**PLEASE NOTE: The Class 1 form is attached to a different file. Each person attend an overnighter must fill out a Class 1 form, this includes both Scout & parent.**

# Summary of the Pack 1970 Winter Camp outing

## Ecological Footprint

Pack 1970 is committed to reducing its footprint on the environment. We want to eliminate as much waste as we can. Some ideas for reducing our footprint are: If possible, arrange a car pool with another family. Bring a washable/reusable dinner set as paper plates, cups and plastic utensils will NOT be provided. Bring a cloth towels in place of paper towels.

**Please review the packing list thoroughly to insure a safe and happy weekend for all.**

## General Notes

- NOTE TO ALL: This year we will be offering a peanut free environment to safeguard our Scouts with peanut allergies. Please do not pack trail mix, peanut butter, or any other food items of this nature in your child's gear. Thank you for your understanding.
- Do to the great turn out this year we will be utilizing two separate cabins, Tall Timbers & Johnstone. Bunks will be assigned to families, grouped by dens.
- Two contests are held over the course of the weekend, each Scout is encouraged to participate. The first contest is our Geology contest where we challenge the Scouts to find one example of all three major classifications of rocks; metamorphic, sedimentary, and igneous. Yes they are out there. The second contest is the classic bug chase. Each Scout is challenged to find bugs IN THE MIDDLE OF WINTER! You would be surprised how many bugs thrive during the winter months. Prizes will be given for the first, most, and best examples of each.
- Please remember that while we will try to slip in a lot of fun this weekend, we really are here to enhance the Scouting experience and move each child forward in his Scouting path. Please come to camp with this in mind. A list of all achievements we will work on for the weekend has been supplied in this packet.

## Friday Night (2-27-09)

- 5pm to 7pm; Arrival
  1. We will not be supplying dinner that night but we will have snacks in the cabins and smores for a treat around the fire that night.
- 5pm to 8pm; Sledding, tag, and other miscellaneous activates will be used to keep the scouts occupied while the parent helpers settle in and organize the cabins as needed.
- 8pm Camp Rules; This is also the day when we go over all the important safety issues with the Scouts (and parents) in regards to camping and the activities that lie ahead. Camp Rules, Emergency Procedures, Buddy System, Fire Drill, and Chores with Bathroom duties will be discussed. PLEASE NOTE: THESE WILL BE HANDED OUT PRIOR TO ARRIVING AT CAMP.
- 9:30pm; Night Hike once the rules of safe Scout camping have been reviewed we will then take all interested Scouts out for a night hike. Others will be able to congregate by the fire or play with their friends. Friday is more of a "free day" to help the boys get settled in.
- 8:30pm to 10:30pm; Free Time
- 10:30pm; Lights Out

## **Saturday (2-28-09)**

This day will be filled with fun and exciting activities. Our goal is to pack as much into one day as possible without over doing it.

- 7:30am to 8:30am; Breakfast
- 8:30am to 9:30am; Den activities
- 9:30am to 11:30am; We then move into our morning hike. The older Scouts will perform an approximately 2.5 mile hike while the younger Scouts will hike only 1.5 miles. During the morning hike, each Scout will learn Compass Reading as well as Leave No Trace procedures.
- 11:30am to 12:30pm; Lunch

Following lunch we move on to the BB gun and Archery Range. Each Scout will have the opportunity to learn the fine art, as well as the safety, of properly using a bow and arrow and a firearm. Each Scout in turn will earn their BB gun and Bow and Arrow belt loop (or pin) depending on what they are working on.

After our return from the range we will break into groups offering the Scouts the opportunity to carve soap, work on our geology assignment, hunt for bugs, or take a nap if needed.

- 3pm to 5pm; Sledding at the big hill!!! This usually ends up being one of the grand highlights of the weekend. The sledding hill at D-Bar-A is amazing and I am sure your Scout will talk about this hill for months to come.
- 5:30pm to 6:30pm; Dinner. After dinner each den will be allowed one more hour to work on Den specific activities.

Camp fires, star gazing, smores, and general fun will wind up the evening.

## **Sunday (3-1-09)**

We will start this day the same as any other, with a good breakfast.

After breakfast, each individual scout, each den, and the whole pack will be required to clean the cabins and police the grounds. WE WILL LEAVE THIS PLACE BETTER OFF THAN WHEN WE ARRIVED!

Once we are done cleaning we will gather the whole Pack together and reflect on the weekend. We all want to know what we can do better and/or change, also what we need to make sure we keep on doing.

We all look forward to this year's Winter Camp and invite your comments and concerns. For questions please contact:

Steve Bergeron – 248-217-0723

Joe Sergent – 586-246-6761

Gary Wertenberger – 586-445-0563



## D-bar-A Scout Ranch Maps & Directions

**Located at:** 880 E. Sutton Road Metamora, Michigan, 48610

### ***General Route(s):***

#### **Route 1**

- I-75 North to Lapeer Rd (M-24 & Exit 81); Lapeer Rd North to Dryden Rd;
- turn right (east) on Dryden Rd to Metamora Rd (Metamora Rd is Oak Street in Metamora);
- turn left (north) at Metamora Rd to Sutton Rd;
- turn right (east) at Sutton Rd 1/2 mile to NEW Camp Entrance on right (south).

#### **Route 2**

- Van Dyke (M-53) North to Dryden Rd;
- turn left (west) on Dryden Rd to Wilder Rd (just past Thornville) (look for the yellow rock);
- turn right (north) to Sutton Rd;
- turn left (west) to NEW Camp Entrance on left (south)

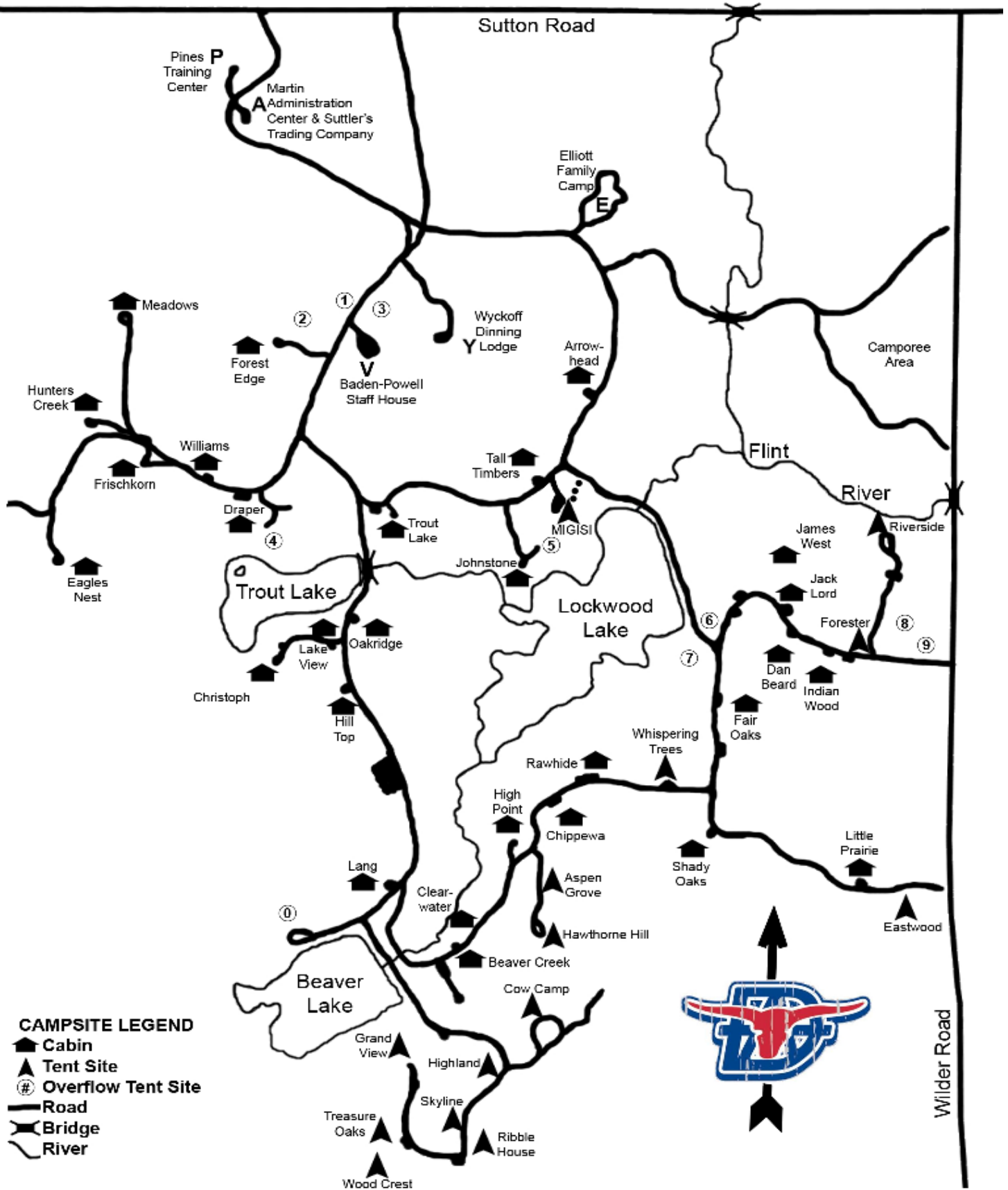
#### **Route 3**

- I-75 North to Rochester Rd;
- Turn right (north) on Rochester Rd to Dryden Rd;
- turn left (west) on Dryden Rd to Wilder Rd (just past Thornville) (look for the yellow rock);
- turn right (north) to Sutton Rd;
- turn left (west) to NEW Camp Entrance on left (south)

Drive time for each route varies. Most of our campers have chosen route 1 in the past. It's the fastest but least scenic, it's up to you!

# D-BAR-A SCOUT RANCH

880 EAST SUTTON ROAD, METAMORA, MICHIGAN 48455 (810) 678-2130



# Cub Scout Pack 1970

## Permission Slip

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Activity: \_\_\_\_\_ Location: \_\_\_\_\_

Date(s): \_\_\_\_\_ to \_\_\_\_\_

My son \_\_\_\_\_ has my consent to participate in the activity described above. I have been informed of this event and approve of the leadership accompanying the group. If my son uses transportation by the Cub Master, Den Leaders or another parent, I release them of responsibility in case of accident. I certify that my son is in good health and can take part in all the normal activities of the group. I understand that all reasonable measures will be taken to safeguard each child. I hereby release the Boy Scouts of America, Detroit Area Council, Cub Scout Pack 1970, Cub Scout Pack 1970 Leaders, volunteers and adult parents in the event of sickness or accident to my child from any and all liability except for clear acts of recklessness or wanton disregard of Boy Scouts of America policies and guidelines.

I agree that photographs of my son made during this activity may be used for the purposes of Pack 1970, including being posted on the Pack 1970 internet site.

If I cannot be reached in case of emergency care concerning my son, the Pack leadership has my permission to take him to the physician and/or hospital selected by the group leaders.

I can be reached at:

Home Phone \_\_\_\_\_

Cell Phone \_\_\_\_\_

If I cannot be reached at either of the above numbers, please notify

\_\_\_\_\_  
(friend or relative)

Home Phone #: \_\_\_\_\_

Cell Phone #: \_\_\_\_\_

\_\_\_\_\_  
Print Name

\_\_\_\_\_  
Date

\_\_\_\_\_  
Signature

# Cub Scout Pack 1970

## Responsibility Authorization Form

**(This form is to be used if you are not attending the event described below and you are giving permission to another parent to be the temporary guardian for your Scout. This is only available to Webelos Scouts, Bear Scouts and Wolf Scouts by Committee permission only on a case by case basis.)**

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With this form and as the parent or legal guardian of \_\_\_\_\_, I grant my son permission to participate in Pack 1970 activity taking place on the dates of \_\_\_\_\_.

He will travel in the care of \_\_\_\_\_, who will be responsible for his safety during this time.

I give permission to the leaders of Pack 1970 to render First Aid, should the need arise. In the event of an emergency, I also give permission to the physician, selected by the adult leader in charge, to hospitalize, secure proper anesthesia, order injection, or secure other medical treatment, as needed.

I further agree to hold the Boy Scouts of America, Detroit Area Council, Cub Scout Pack 1970, and any Cub Scout Pack Leaders, volunteers and adult parents blameless and I release them from liability for any accidents that might occur during Pack Activities, except for clear acts of recklessness or wanton disregard of Boy Scouts of America policies and guidelines.

\_\_\_\_\_  
Scout parent

\_\_\_\_\_  
Date

\_\_\_\_\_  
Home Phone #

\_\_\_\_\_  
Cell Phone #

\_\_\_\_\_  
Parent hosting scout on campout

\_\_\_\_\_  
Date

# Camp Code of Conduct

*Please share with those in your unit and post at your campsite.*

NO gambling, alcoholic beverages, illegal drugs, pets, fireworks, firearms, sling shots, paint ball guns, bows and arrows, and other propellant devices are NOT permitted in our camp.

Respect the traditions that thousands of scouts have helped build here at the ranch. Knives and hatchets are to be used under the supervision of your leaders only. Do not carve your initials or deface our trees, building, or equipment in anyway; they belong to everyone. We need every tree and shrub that we have good scouts will see that these are not hacked or cut down for any purpose.

Be a good neighbor. Unless you receive an invitation to enter, stay out of all other building and campsites. **Campers must be in their site and quiet between the hours of 11pm and 7am.** Allow for eight hours of sleep. No scout should leave the ranch until it is time to leave for home unless it is for church or an emergency, and then only under the supervision of your leaders.

The campmasters, rangers, or ranch staff will assist you in anyway they can and also answer any questions you might have regarding your stay in camp.

## Vehicle Policy

Camping is an outdoor sport! Boy Scout camps are meant to be “walking camps”.

- When you must drive you need to obey the 15MPH speed limit.
- Back of trucks, trailers, and the outside of vehicles are NOT to be used to transport people.
- Parking is in designated areas only. A maximum number of vehicles are assigned to each site. All additional vehicles need to be parked at the administration lot or other designated area.

## Smoking Policy

There is NO smoking in any camp building. Smoking is permitted by individuals 18 years and older in the campsite fire rings only, provided no youth are in the area.

## Fire Policy

- Campfires and cooking fires MUST be in established fire areas only. When finished extinguish completely.
- NO liquid fuels can be used for fire starting. Equipment requiring liquid fuels or propane may be used under adult supervision only.

## Horseback Riding

Horseback riding can only fun if it is done safely. Horses are normally quiet animals. Loud sounds, sudden movements and hitting a horse can cause the animal to run, kick, shy away, and possibly injure you or another person.

- All riders MUST have a minimum leg inseam length of 24 inches.
- No one may enter the corral or barns without permission of a wrangler.
- All rules and instructions given by a wrangler must be followed.
- Helmets, long pants, and closed toed shoes are required (no loose clothing).
- Ponchos must have a belt around the middle.
- No canteens or sheath knives may be taken.
- For your safety, the wranglers have final say in determining who may not ride for physical or other reasons. Such decisions will be made maturely and without malice. We'd rather disappoint you than have you injured.

## Cabin Policies

- Bunks are for sleeping. One person per bunk. No jumping or playing on bunks.
- Do not tamper with the fire alarms systems. You may reset the alarm after clearing any smoke. If problems with the system, contact camp masters.

## Waterfront Policies

- No unauthorized swimming or boating activities are allowed.
- No fishing allowed in the swimming areas.

## **D-bar-A Scout Ranch Accident/Emergency Procedures**

1. If injured person cannot move on their own without pain, Don't Move Them!
2. Notify the Campmasters located at the Martin Administration Center (*where you first entered camp*).
3. Explain the nature of the injuries and the Campmasters/Health Officer who will notify the proper personal as needed or help you find your way to medical assistance. Complete the Camp Accident Report (*included in this packet – additional forms available from Campmasters*).
4. For campers requiring the attention of a doctor or the services of a hospital, the unit must provide transportation for the unit members. The camp does not provide transportation. When a unit has none available, an ambulance will be called. One adult leader or parent must accompany the injured to the doctor/hospital and be prepared to show proof of insurance and a health history/health record.
5. Upon return to camp, the Camp Accident Report must be turned into the Campmaster/Health Officer.

**Lapeer Regional Hospital** (810) 667-5500

Directions:

- Make a left out of D-Bar-A Ranch on Sutton heading west to M-24 (Lapeer Rd.)
- Make a right onto M-24 (Lapeer Rd.) heading North
- Take M-24 (Lapeer Rd.) north through 5 stop lights. The last light is Oregon St.
- Lapeer Regional Hospital is located on 1375 N. Main Lapeer, MI 48446

### **Council Accident & Sickness Insurance Plan**

Since February 1, 2006, registered youth members and registered adult leaders in Detroit Area Council units are covered by Council Accident & Sickness Insurance (*form is attached to this packet – additional forms available from Campmasters*). This assistance to units is funded by the Family Friends of Scouting Campaign.

Rev. 12/02/07 MF

## Cabin and Campsite Cleanup Procedures

Remember that “A scout always leaves camp better than he found it.”

1. Remove all personal gear from the cabin.
2. Empty refrigerator, unplug, and leave doors open.
3. Clean cooking range (stove) following instructions above stove.
4. Sweep cobwebs from wall and windows.
5. When moisture is present on the windows they need to be wiped off. This prevents the moisture from rotting window frames.
6. Beds are not to be moved or separated. Moving the beds scrapes sealant from floor.
7. Turn mattresses over (top bunks first). Confirm there is nothing underneath.
8. Wipe off all tables and counters. (No sticky spots)
9. Sweep floors clean, do not use brooms in water.
10. Mop the floor, change water often and clean mops.
11. Do not dump dirty water in sinks.
12. Rinse floors thoroughly with clean water.
13. Leave no standing water.
14. Clean and rise mops and buckets thoroughly hang mops to dry.
15. Wipe refrigerator and freezer clean with hot water (don't forget drawers and under the drawers).
16. Clean and rinse inside and outside of sinks and basins.
17. Check and clean latrine area.
18. Pick up trash in campsite and parking lot (be thorough).
19. All garbage and trash must be bagged and tied and placed close to the road for pickup.
20. Fill out cabin condition report/questionnaire in packet. It will be picked up with fire extinguisher by Campmaster or ranger (\$25.00 refill charge if extinguisher is not in green “charged” area)

**Remember:** At least one person **MUST** remain at campsite until Campmaster or ranger arrives and approves the condition of the site.

**“If the procedures are not followed, your unit will be assessed a “cleaning fee.”**

This building and equipment belongs to you. The way you leave it will reflect on you and your unit. Remember that “A scout is clean”.

After you have cleaned your site please complete the Good Camper Certificate and post it for the next unit using this site.

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## Policies for Safety and Vandalism

The volunteers and staff of the Detroit Area Council have put the following policies in place to provide a safe camping experience to all campers. These are in accordance with Federal and State Laws as well the Policies of the Boy Scouts of America. Remember, our youth and our camps are in your care.

To prevent misunderstandings, you and every other group using the facilities of the Detroit Area Council are required to read and commit to these policies.

1. No alcoholic beverage of any kind may be possessed or consumed
2. No illegal drugs including marijuana
3. Firearms, archery equipment, paint ball guns, and etc. are not permitted
4. 15 MPH speed limit, All passengers must be in a seat with a seatbelt
5. No riding on the outside of vehicles or in the beds of pick up trucks
6. Parking in designated areas only, not along roads or next to cabins
7. Campers must be in their sites and quiet between 11:00 pm and 7:00 am
8. No vandalism to any camp property, building, wildlife or trees
9. No unauthorized swimming or boating activities are allowed
10. To prohibit child abuse; no initiations, hazing, or harassment will be tolerated
11. Follow the Camp Code of Conduct.

I understand as unit leader that it is my responsibility to review these policies and the Camp Code of Conduct with every group member on or before arrival at camp.

Failure to follow these policies, including being found in off limit areas or engaging in prohibited activities will result in the immediate removal of any member of the group or the entire group. ILLEGAL activities will be reported to the proper Law Enforcement agency.

We understand we will be charged for any loss or damage caused by group members. We agree to pay any and all such charges, which will include labor and materials.

\_\_\_\_\_  
Unit Leader Signature Date

\_\_\_\_\_  
District/Council Unit Camp Site

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# Pack 1970 Winter Camp Packing List

## Outdoor Gear

Coat  
Mittens/gloves (2 pair)  
Boots  
Snow pants  
Hat that covers your ears  
Rain Gear

## Indoor Gear

Scout Shirt (wear it)  
Pants (2 pair)  
Sweater/sweat shirt  
T-shirts (2)  
Underwear (bring extra in case they get wet)  
Thermal Underwear  
Socks (6 pair)  
Pajamas/night clothes (that you can wear in front of other parents)  
Sleeping bag & pillow (also bring along an old sheet to cover the bunk mattress)  
Camp chair  
Bathroom kit (towel, wash cloth, tooth brush, tooth paste, hair brush, shampoo)  
Mess Kit (cup, plate, bowl, spoon, fork, knife – no glass or ceramic please)  
Medications (parent must bring)  
Cabin shoes/slippers – boots and outdoor shoes are not allowed in the cabin area  
Refillable bottle for water  
**1 gallon of water for each person (2 gallons total for Scout & Adult)**

## Entertainment (all optional)

Sleds  
Skis  
Snow shoes  
Winter outdoor play items  
Campfire accessories if you have them (roasting stick, pie maker)  
Board games, book to read, playing cards, etc  
Scout knife  
Flashlight  
Stargazing equipment (star finder, telescope, binoculars)  
Healthy snacks

## DO NOT PACK LIST

Electronic games, TV, VCR, DVD, gadgets of any sort  
Candy, soda  
Weapons, firearms, alcohol, illegal substances